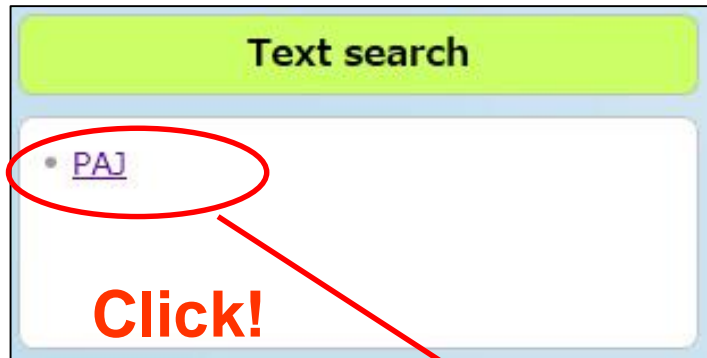


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- PAJ (**P**atent **A**bstracts of **J**apan) is a set of English abstracts of unexamined patent applications published in Japan
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B. PAJ search - 3/11

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Abstract
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Title of invention
e.g. computer

Applicant
e.g. JPO

Publication Date
from: e.g. 20150101 - to: e.g. 20150331

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Abstract

toy people

AND

Title of invention

e.g. computer semiconductor

AND

Applicant

e.g. JPO

AND

Publication Date

from: 20020401 - to: 20030101

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“toy”, “people”
for Abstract search

2002/04/01 – 2003/01/01

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 AND

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 AND

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B. PAJ search - 6/11

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Results

2 documents are found for "toy people 20020401 20030101". Documents 1 to 2 out of 2 hits are displayed.

No.	Publication No.	Title of invention
1	2002 - 233661	GAME TOY
2	2002 - 126363	COMBINED DOLL TOY

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B. PAJ search - 7/11

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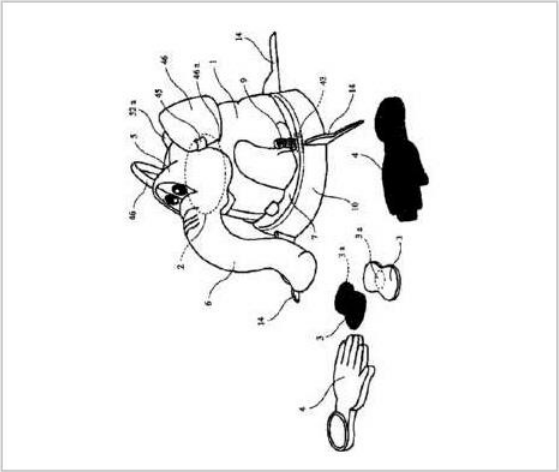
(11)Publication number : 2002-233661
(43)Date of publication of application : 20.08.2002
(51)Int.Cl. : A63F 9/30
A63F 9/34

(21)Application number : 2001-032952
(22)Date of filing : 08.02.2001
(71)Applicant : SENTE CREATIONS:KK
(72)Inventor : SUGANO HIDEYUKI
ISHII TOSHIYASU
KANEKAWA KAZUJI

(54)GAME **TOY**

(57)Abstract
PROBLEM TO BE SOLVED: To provide a game **toy** in which the game **toy** itself has the leadership and a player's countermeasure is reflected to the result of a game and which enables a young **people** to enjoy by simple operation and manufacturing cost to be reduced.
SOLUTION: This game **toy** recovers a **toy** piece 3 presented by a player and attracted by the tip end of an arm part 6 through an opening part formed on the upper part of the **toy** main body 1. A lid body 5 to open/close the opening part 2 is equipped on the **toy** main body 1. A closing mechanism to open/ close the lid body 5 is equipped inside the **toy** main body 1. A magnet 55 is placed on the tip end of the arm part 6 formed swollen forward descending on the lid body. A drive mechanism to make the magnet 55 attract/release an attracted body linking with opening/closing the lid body 5 is installed inside the lid body 5. An attracted body 5a to be attracted by the magnet 55 is equipped on the **toy** piece 3.

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toy, **people** are highlighted

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B. PAJ search - 8/11

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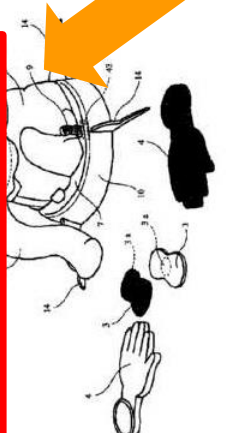
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Legal Status
Patent 2001-032952

Filing info	: Patent 2001-032952 (8.2.2001)
Publication info	: 2002-233661 (20.8.2002)
Detailed info of application	: Kind of examiner's decision(Rejection)
Date of request for examination	: (9.1.2008)
Date of sending the examiner's decision of rejection	: (11.11.2009)
Appeal/trial info	:
Registration info	:
Renewal date of legal status	: (18.12.2009)

drive mechanism to make the magnet 55 attract/release an attracted body linking with opening/closing the lid body 5 is installed inside the lid body 5. An attracted body 5a to be attracted by the magnet 55 is equipped on the **toy** piece 3.

[Full Text\(Machine Translation\)](#)



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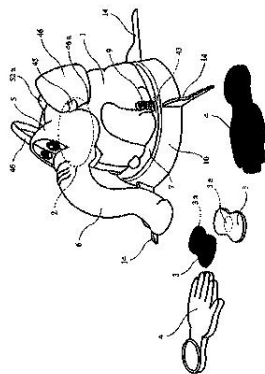
Translation of Claims

Full Text (Machine Translation)

B. PAJ search - 11/11

Original Japanese document

(19) 日本国特許庁 (J P)	(12) 公開特許公報 (A)	(11) 特許出願公開番号 特開2002-233661 (P2002-233661A)
		(43) 公開日 平成14年 8 月20日 (2002.8.20)
(51) Int.Cl. ⁷ A 6 3 F 9/30 9/34	識別記号 5 0 1	F I A 6 3 F 9/30 9/34
		7=73-1* (参考) 5 0 1 Z
審査請求 未請求 請求項の数 4 O L (全 10 頁)		
(21) 出願番号 特願2001-32932 (P2001-32932)	(71) 出願人 000132633 株式会社センテクリエーションズ 東京都文京区湯島 3 丁目31番 1 号	
(22) 出願日 平成13年 2 月 8 日 (2001.2.8)	(72) 発明者 菅野 秀行 東京都文京区湯島 3 丁目31番 1 号 株式会 社センテクリエーションズ内 石井 敬浩 東京都文京区湯島 3 丁目31番 1 号 株式会 社センテクリエーションズ内 (72) 発明者 金川 一夫 東京都文京区湯島 3 丁目31番 1 号 株式会 社センテクリエーションズ内 (74) 代理人 100074918 弁理士 棚川 幹夫	
(54) 【発明の名称】 ゲーム玩具		
<p>(57) 【要約】 【課題】 ゲームの主権はゲーム玩具自体が持ちプレイヤーの対応がゲームの結果に大きく反映させることができるとともに、簡単な操作で年少者が楽しむことができること、製造コストの低減化を図ることができるゲーム玩具を提供すること。 【解決手段】 プレイヤーが差し出した脚玩具3をアーム部6の先端で吸い付けて玩具本体1の上部に形成された開口部2から回収するゲーム玩具であって、玩具本体1には上記開口部2を開閉する蓋体5を設け、玩具本体1の内部には上記蓋体5を開閉させる開閉機構を設け、蓋体5に前下がりにより突出して形成されたアーム部6の先端には磁石55を配置するとともに、上記蓋体5の内部には上記磁石55を蓋体5の開閉に連動してアーム部6の先端に当接、開閉させる駆動機構を設け、上記脚玩具3には上記磁石55に絶着する絶着体3aを設けた。</p>		



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